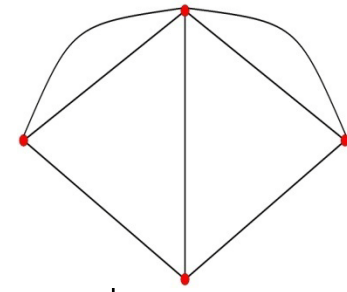


# Modeling the Speed of Diffusion and Learning in Heterogeneous and Segregated Societies



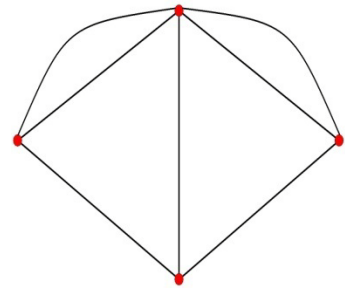
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**SED July 3 2009 Plenary Talk of  
Matthew O Jackson**

**Based on Paper:  
B. Golub and M.O. Jackson (2008)**

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# Introduction: Speed



How quickly does information diffuse in a society?

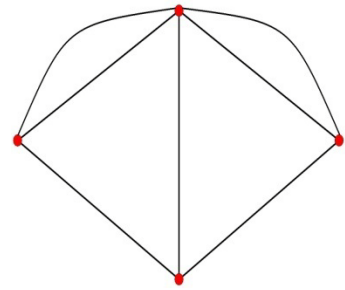
How quickly does a society reach an approximate consensus in opinions?

How quickly does a disease spread?

Financial contagions?

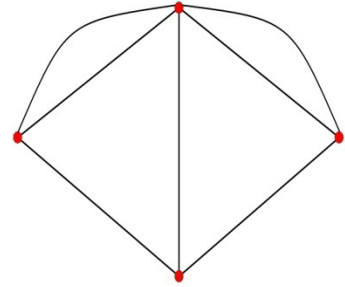
How do the answers depend on network structure?

# Main Questions



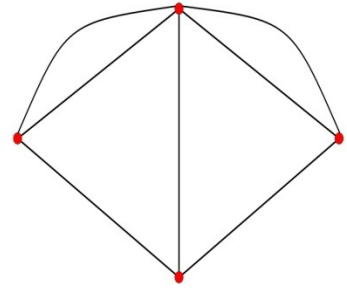
- How does speed depend on the process?
  - Pure diffusion – spreading out from one node
  - Updating/Learning – repeated processing of information from neighbors
- How does speed depend on the network?
  - Density of links
  - Pattern of links

# Networks



- Networks differ in their link density
- Networks differ in how links are spread across nodes: **Homophily**
  - Bias of relationships towards own type
- Technology and globalization are changing networks:
  - More relationships??
  - more/less homophily??

# Outline

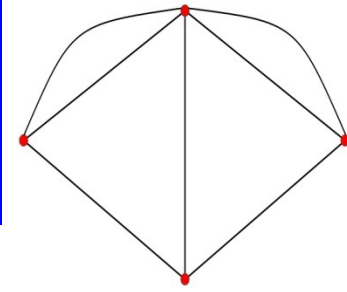


I Background on networks

II Modeling networks and diffusion/updating processes

III Results on how structure impacts the speed of diffusion and learning

# Density: Average Degree (# links)



HS Friendships (CJP 09) 6.5

Romances (BMS 03) 0.8

Borrowing (BDJ...) 3.2

Co-authors (Newman 01, GLM 06)

Bio 15.5

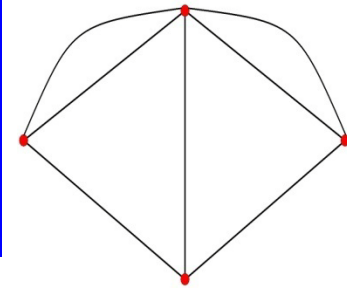
Econ 1.7

Math 3.9

Physics 9.3

Facebook (Marlow 09) 120

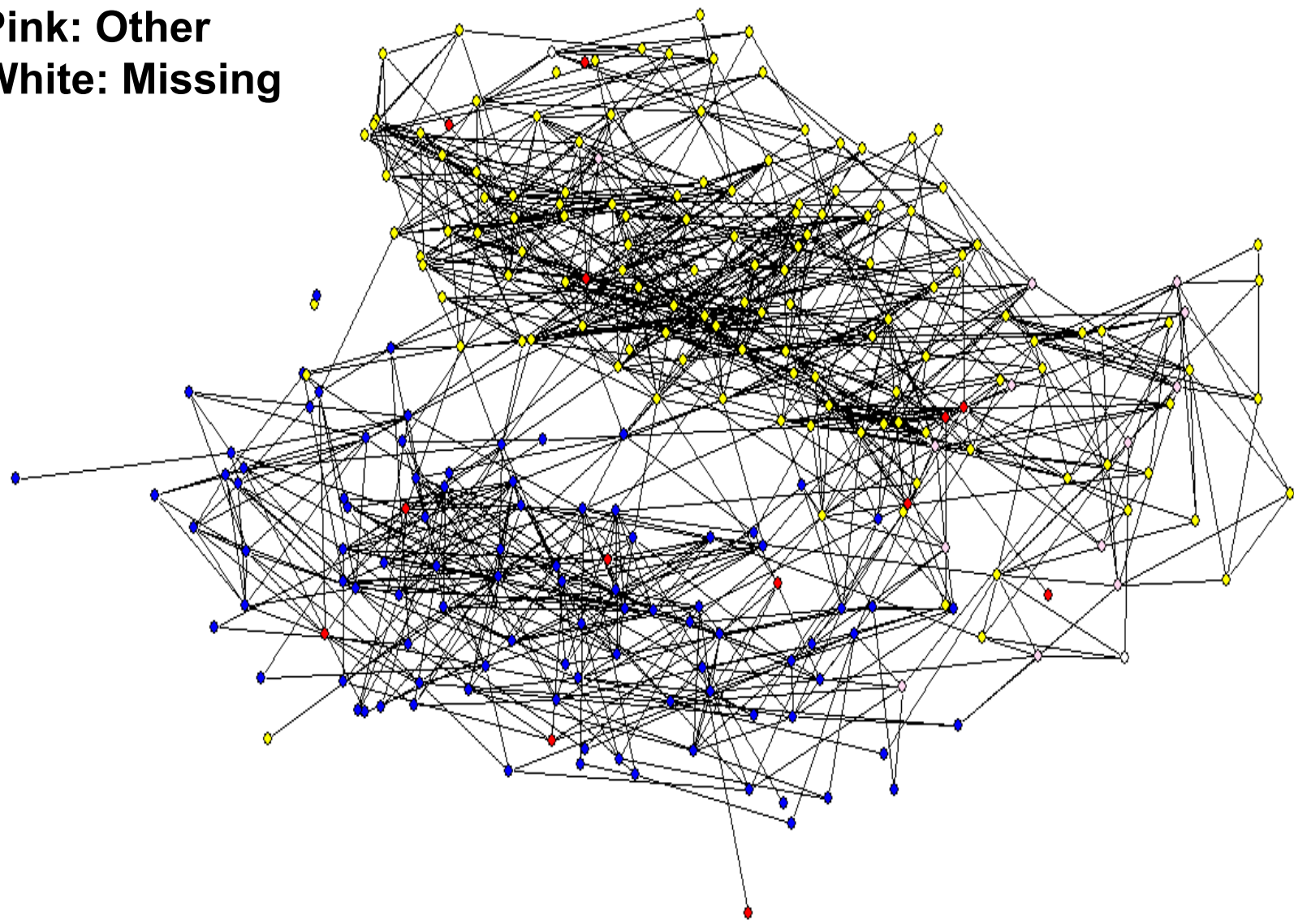
# Homophily/Segregation Patterns:



- Tendency to associate with others with similar characteristics: age, race, gender, religion, profession....
  - Lazarsfeld and Merton (1954) “Homophily”
  - Shrum (gender, ethnic, 1988...), Blau (professional 1974, 1977), Burt, Marsden (variety, 1987, 1988), Moody (grade, racial, 2001...), McPherson (variety, 1991...)...

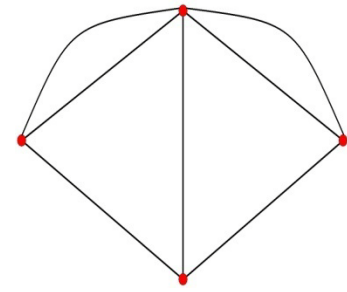
**Yellow: Whites**  
**Blue: Blacks**  
**Reds: Hispanics**  
**Green: Asian**  
**Pink: Other**  
**White: Missing**

Currarini, Jackson, Pin 2009



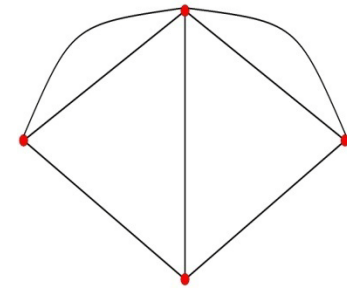


# Adolescent Health, High School in US:



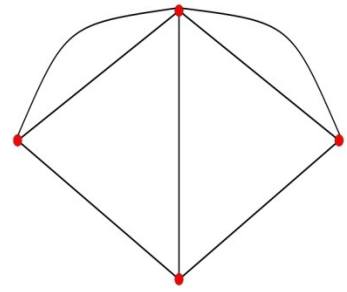
Percent:	52	38	5	5
	White	Black	Hispanic	Other
White	86	7	47	74
Black	4	85	46	13
Hispanic	4	6	2	4
Other	6	2	5	9
	100	100	100	100

# How much more likely to link to own type?



84 schools	Race	Sex	Grade (Age)
Avg	1.6	1.5	8.5
stdev	.10	.08	.90

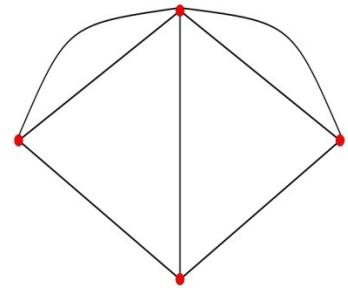
# Modeling:



I Random Networks

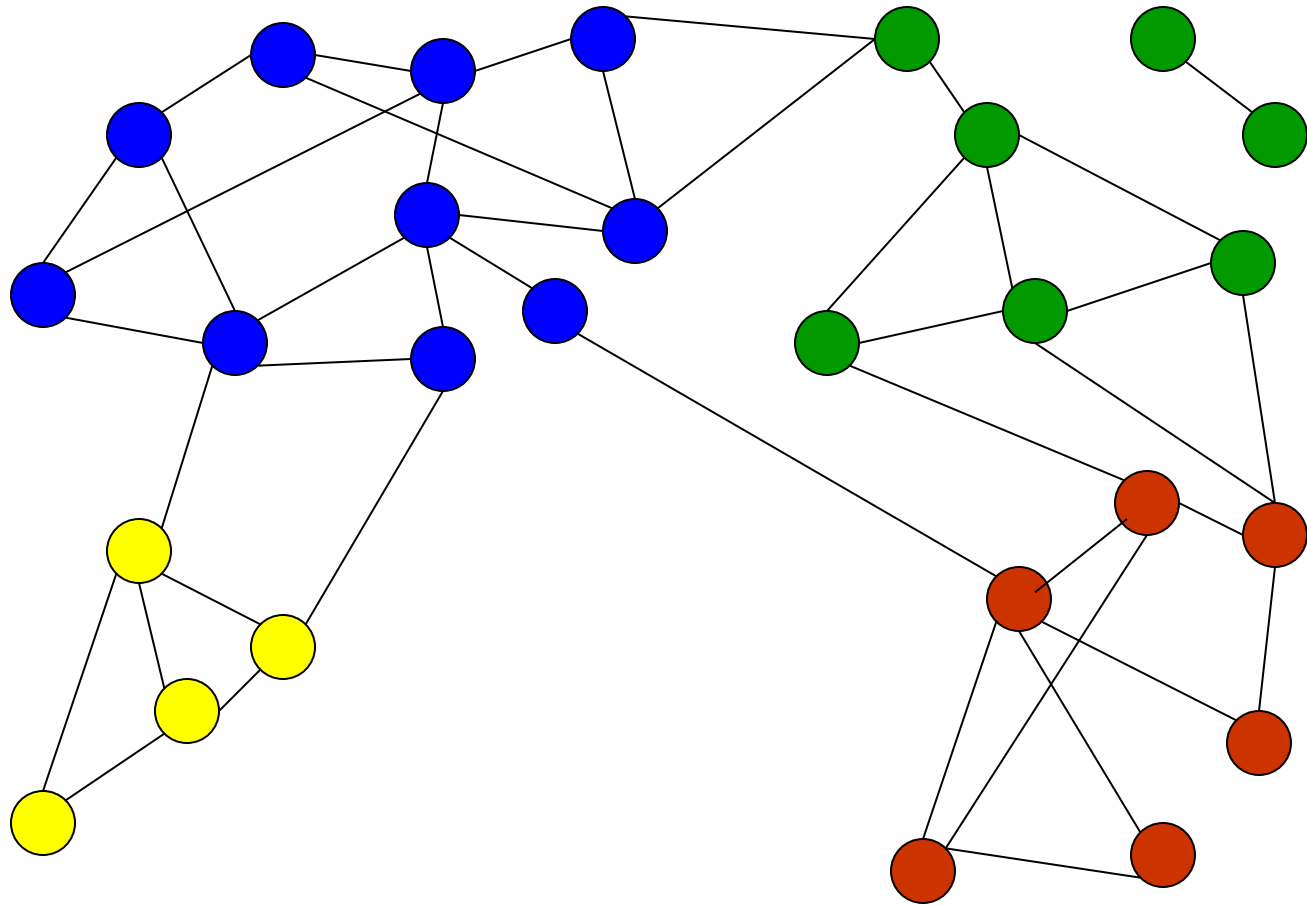
II Speed of Diffusion/Learning

# Multi-Type Random Network Model

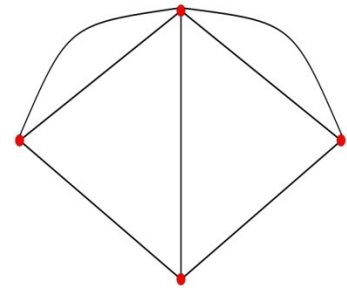


- $\{1, \dots, n\}$  agents/nodes
- Partitioned into groups  $N_1, \dots, N_m$
- Node  $i$  in group  $k$  is linked to a node  $j$  in group  $k'$  with probability  $P_{kk'}$  (undirected)
- Homophily:  $P_{kk} > P_{kk'}$  for  $k' \neq k$

# Multi-Type Random network

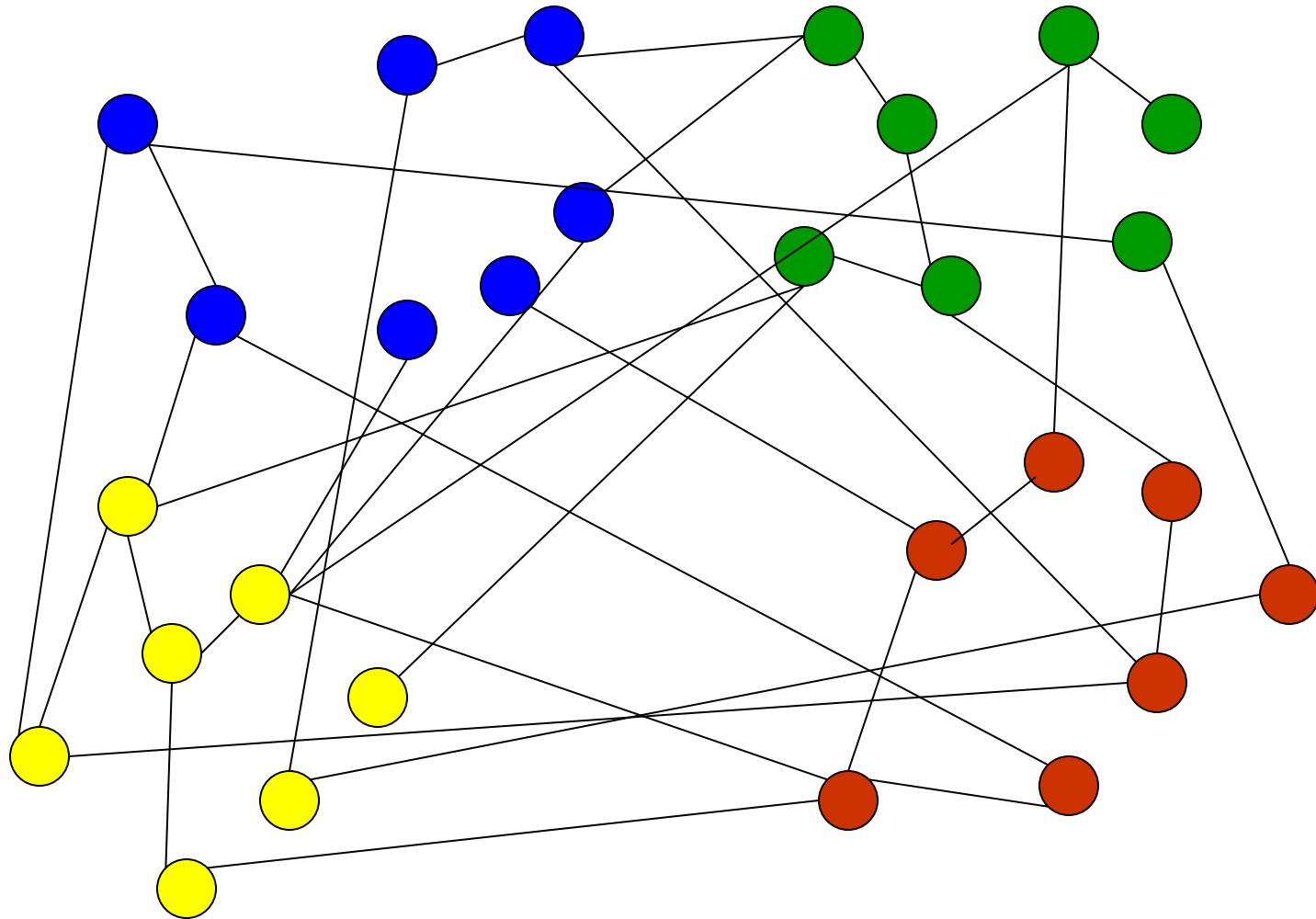


# ***For Exposition: Islands*** **Model**

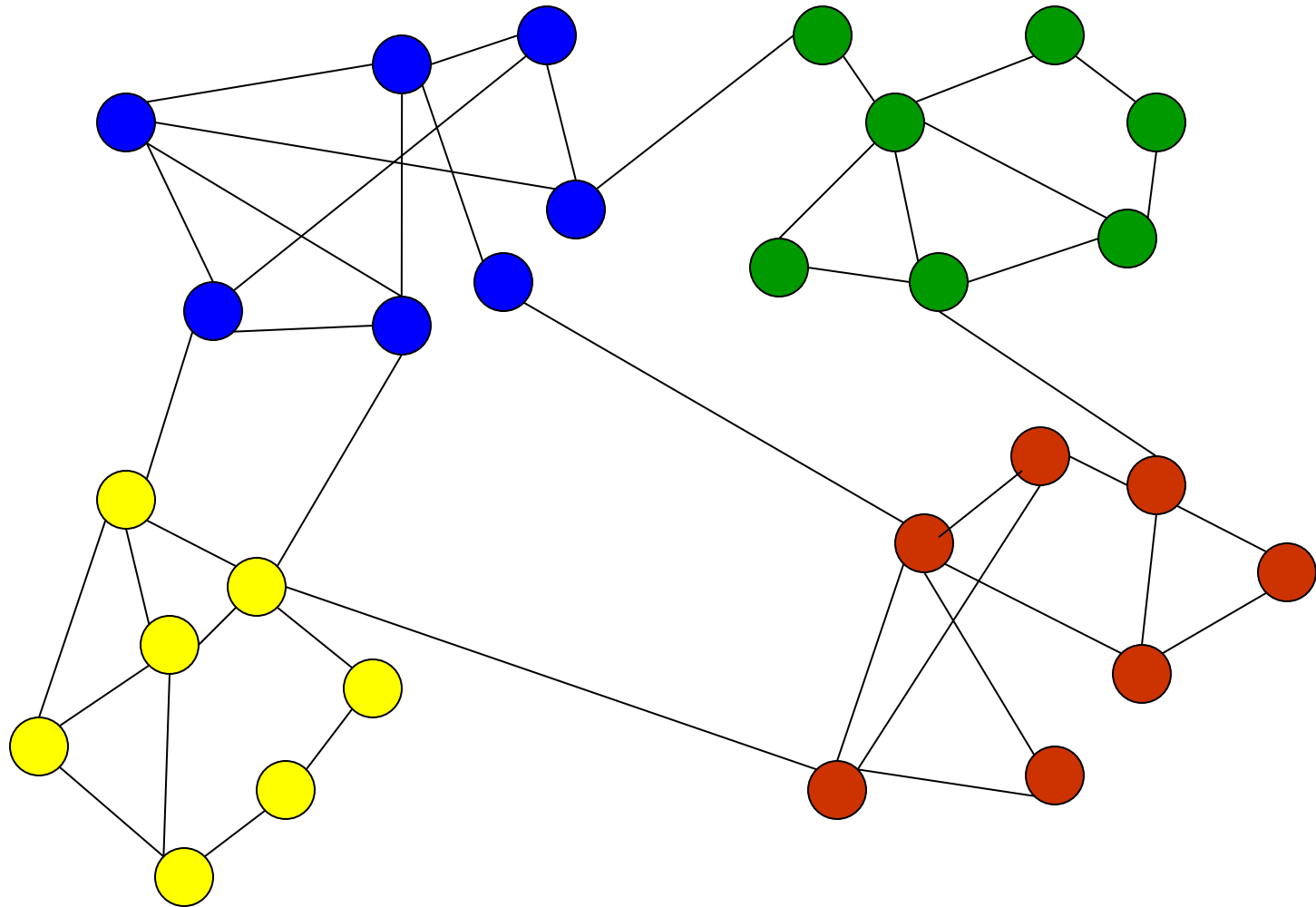


- Link with a same type agent: probability  $p_s$
- Link with a diff type agent: probability  $p_d$
- Overall probability of links  $p$  ( $\gg 1/n$ )
- $m$  equal-sized groups

# Example Low Homophily

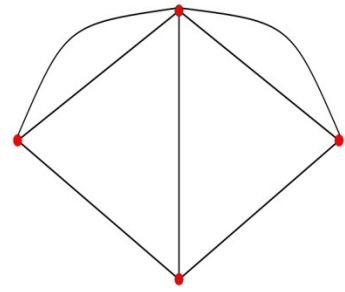


# Example High Homophily





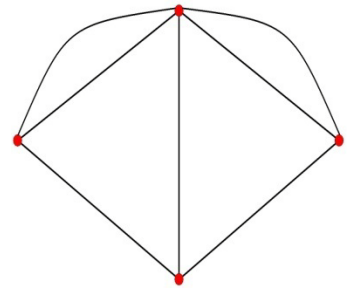
# Diffusion/Learning Processes:



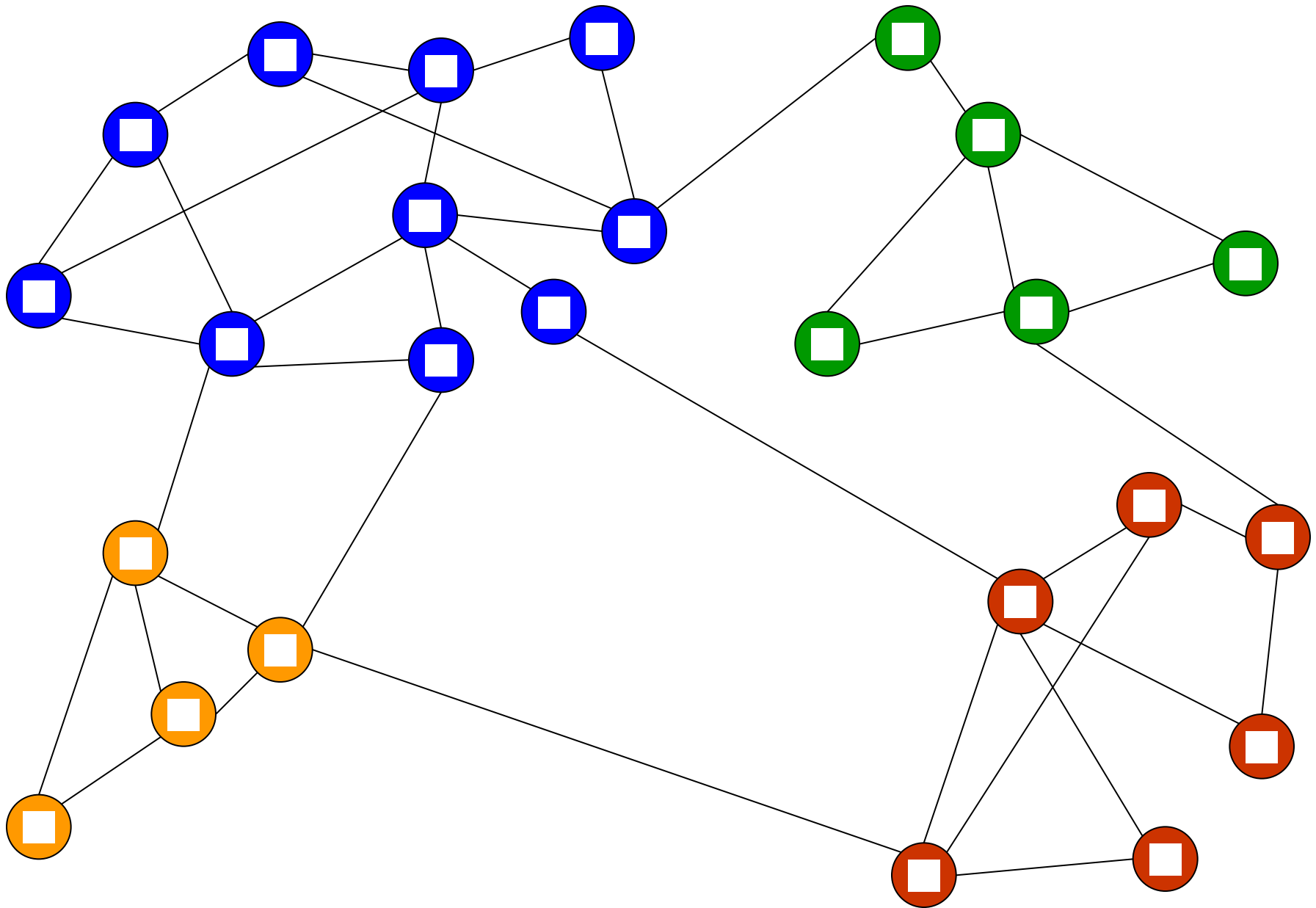
(1) Diffusion / gossip / broadcasting / navigation: speed depends on shortest path structure

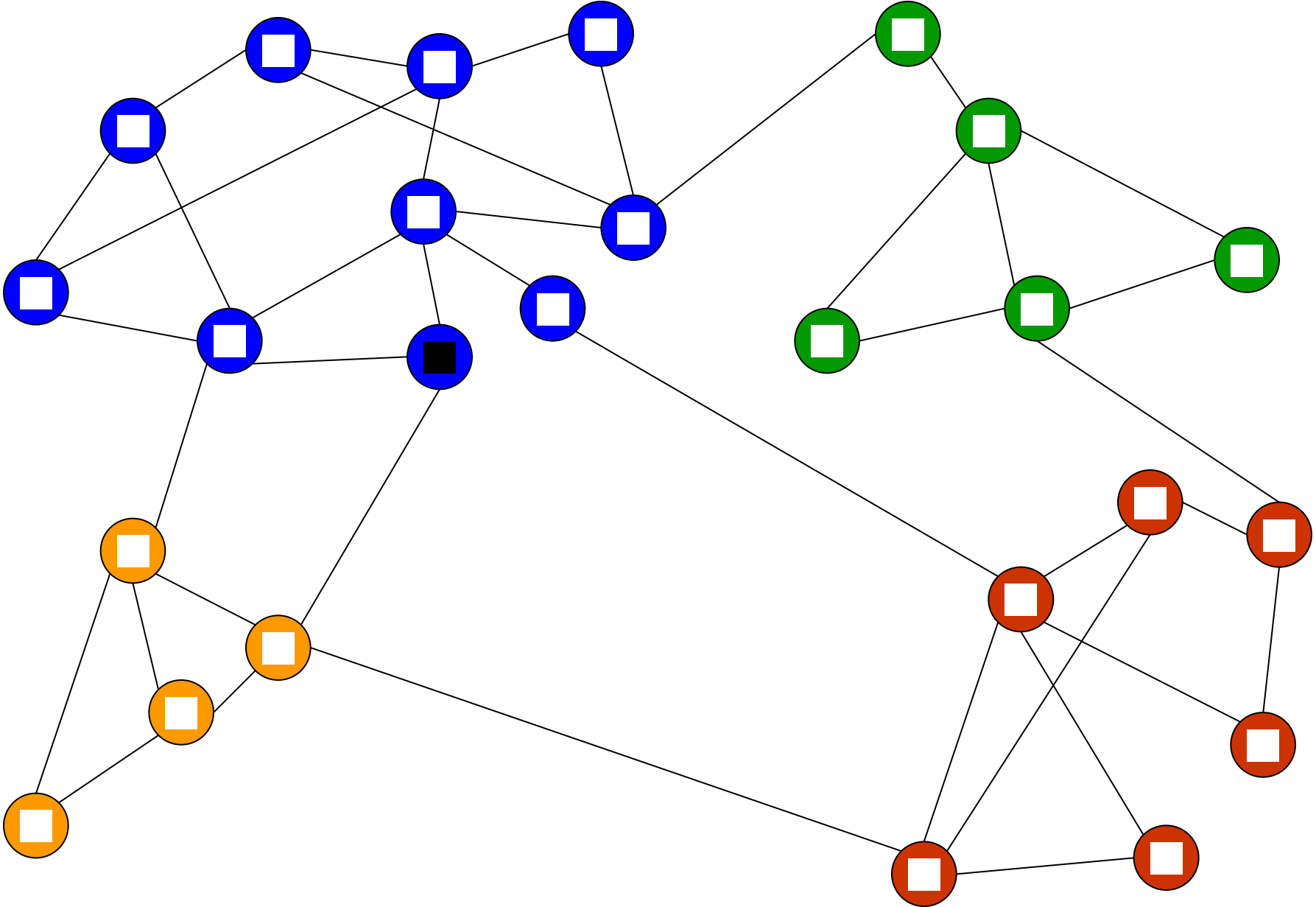
(2) Updating: repeated discussion and weighing of neighbors' opinions, iterative best response...

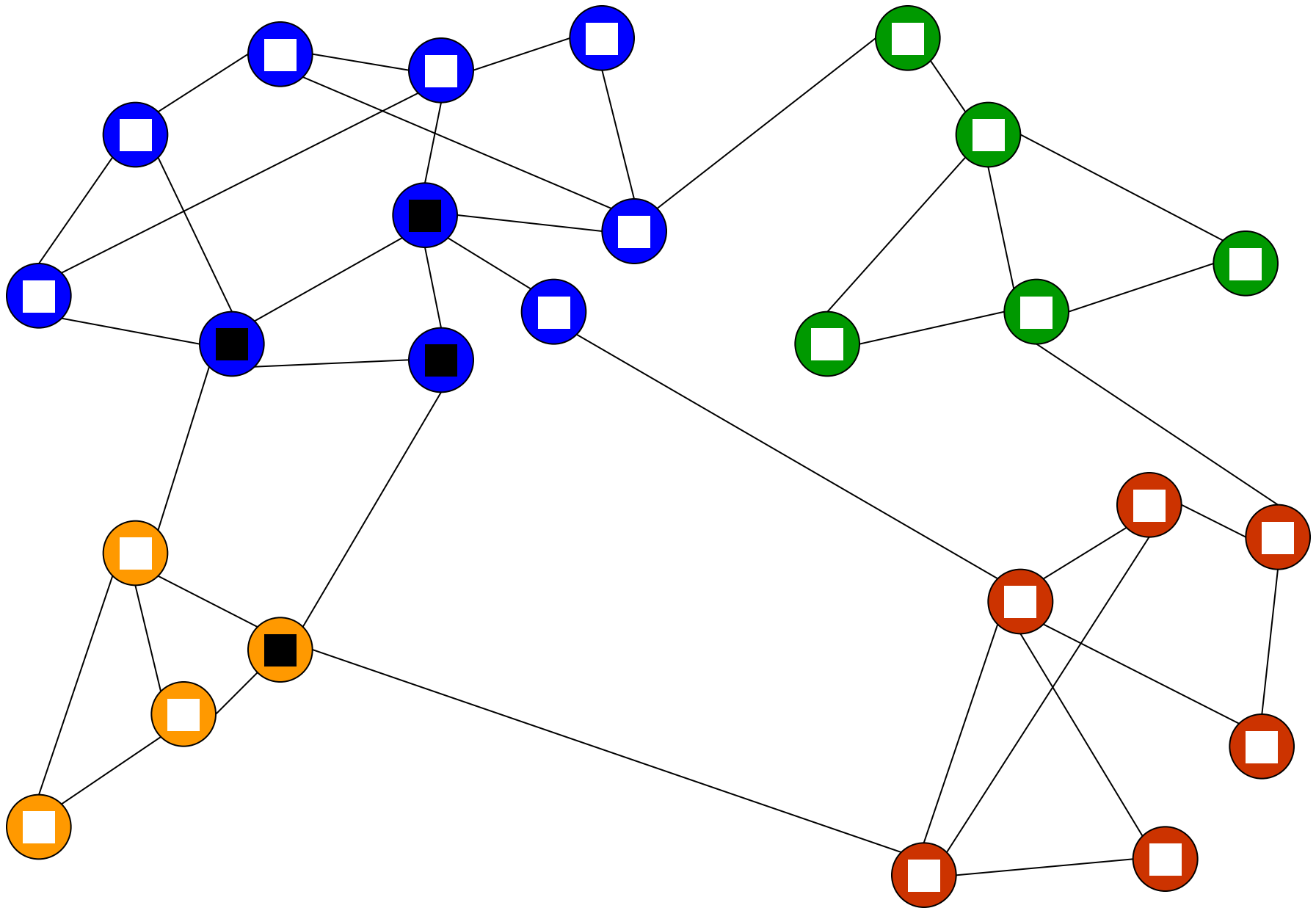
# 1. Shortest Paths / Pure Diffusion

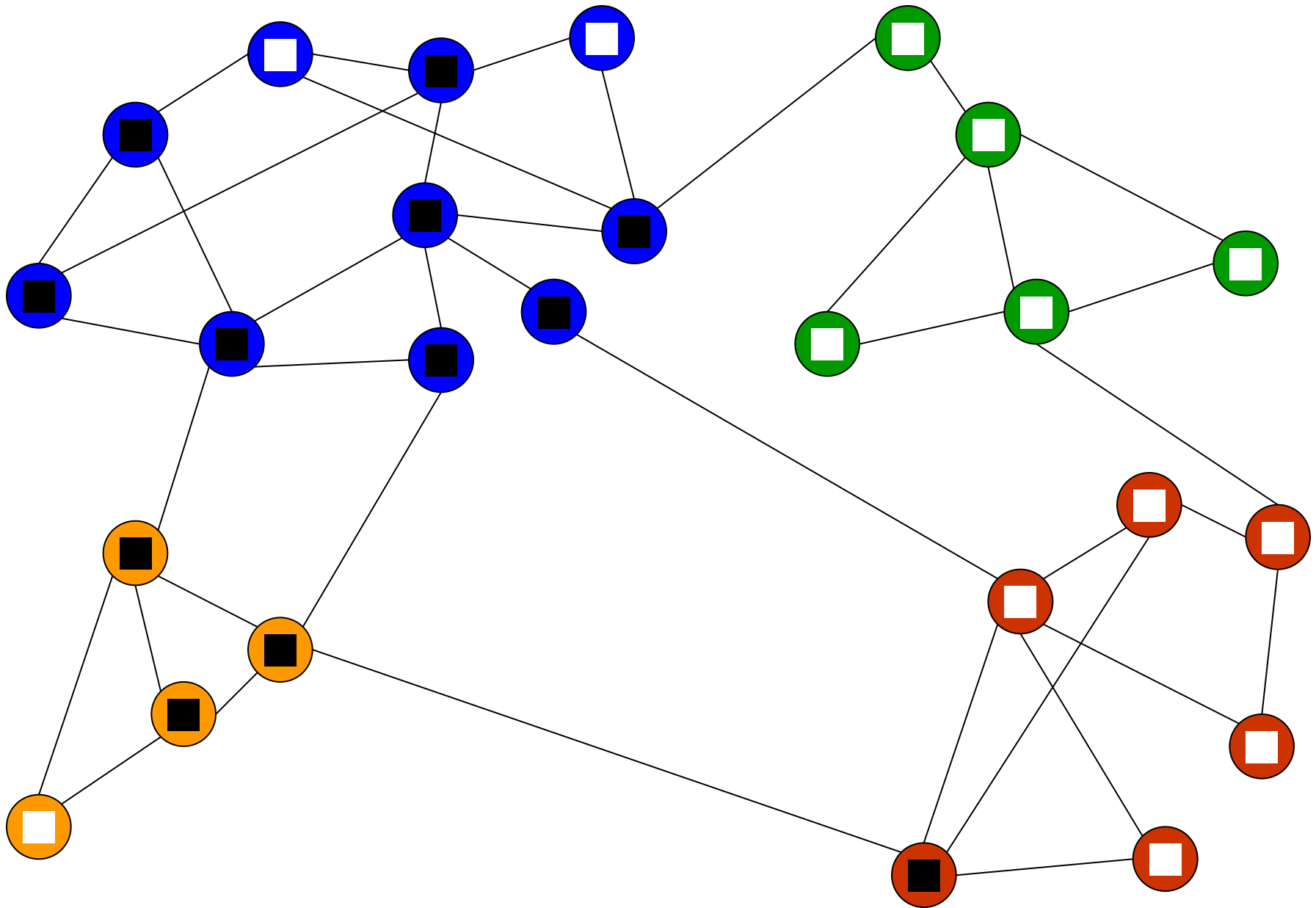


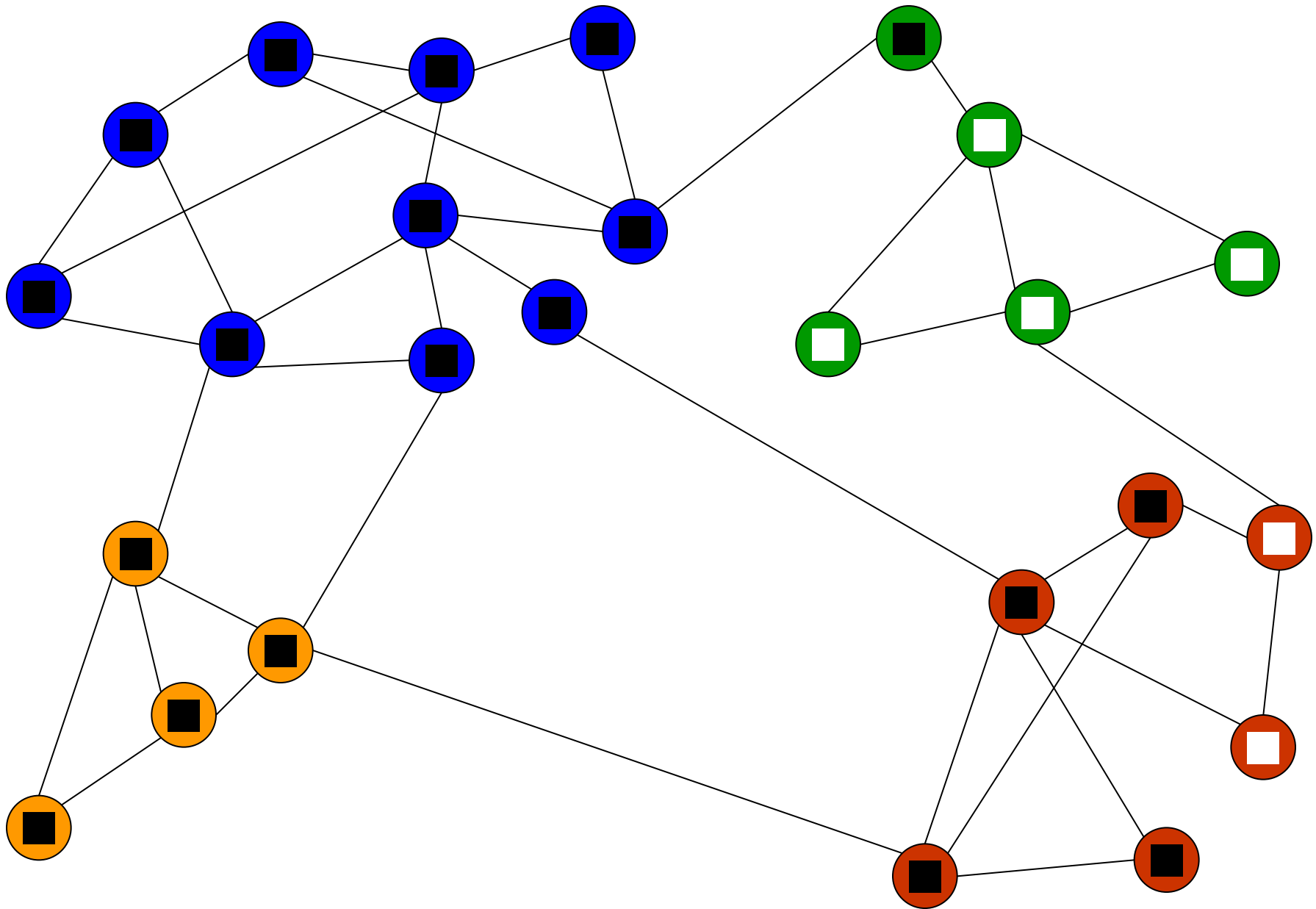
- Characterize how shortest paths are affected by density and homophily

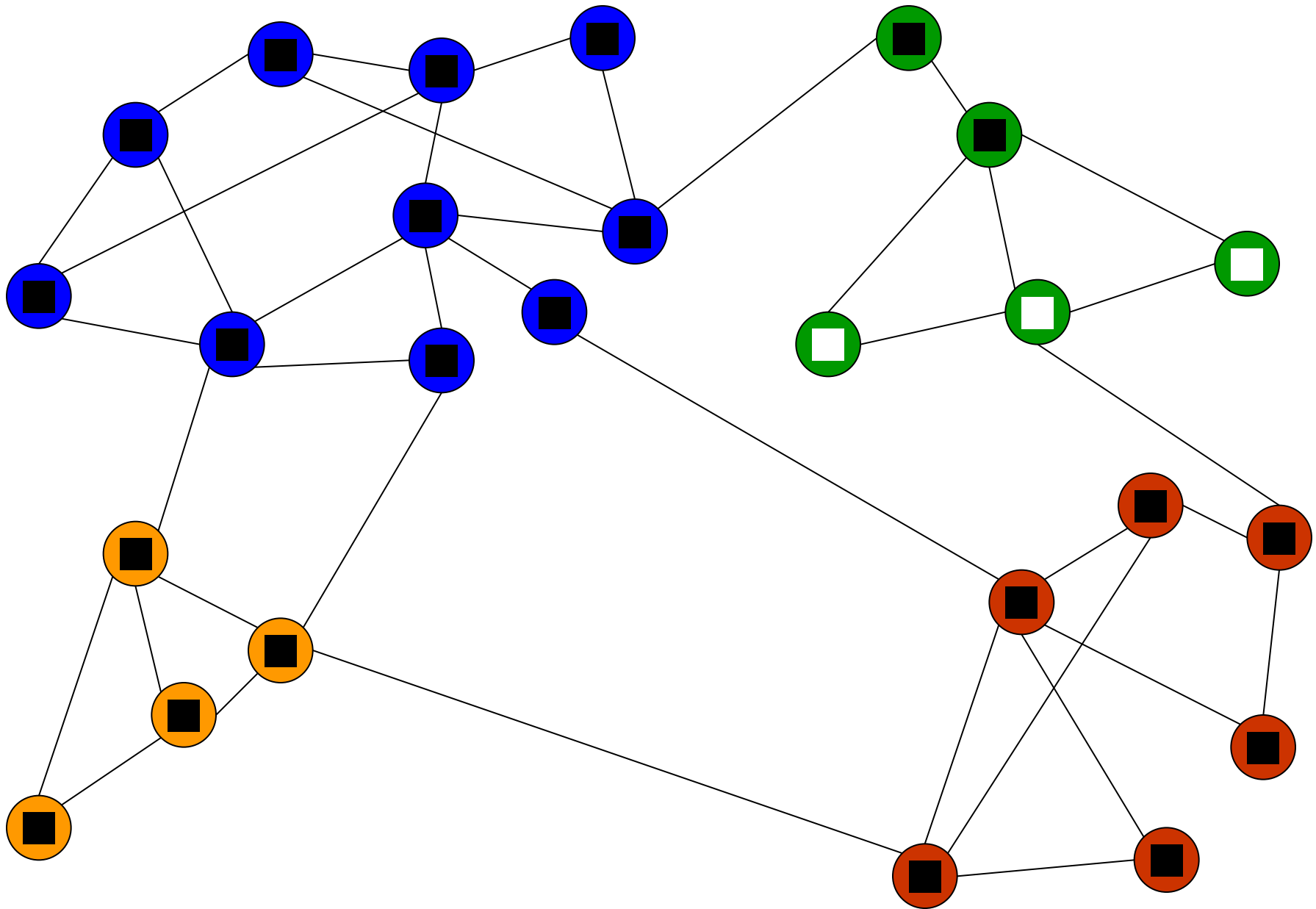




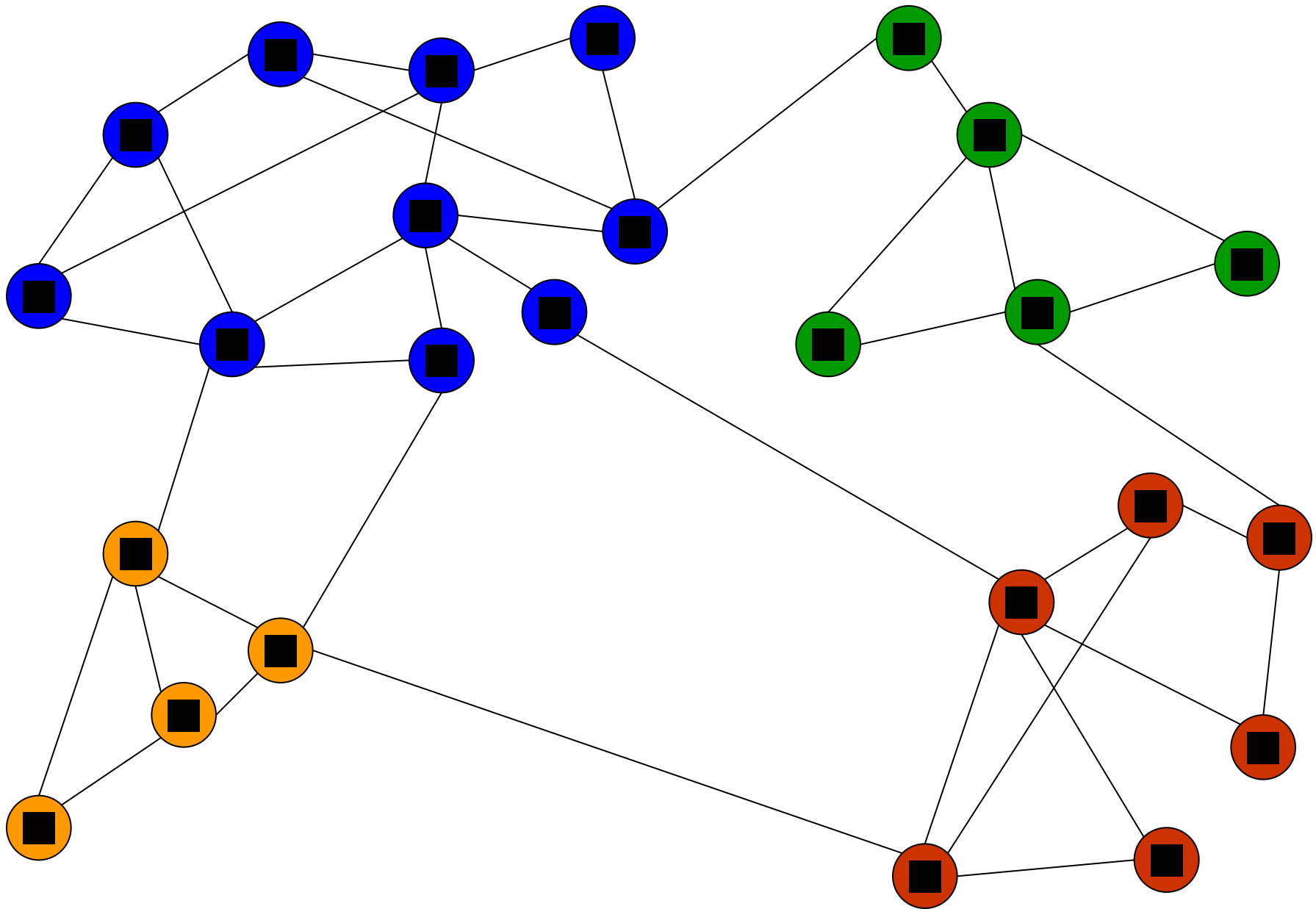










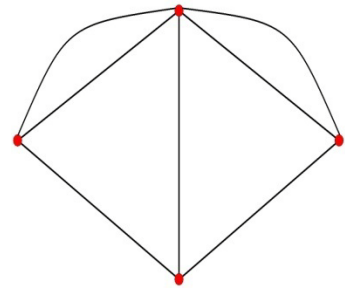


## 2. Model of Updating/Learning

French (1956), Harary (1959), DeGroot (1974)...

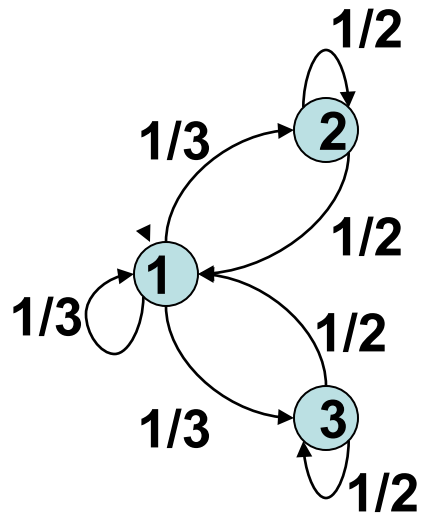
- At each date talk to neighbors
- update opinion or behavior by taking an average of neighbors' opinion/behavior
- Iterate on this process

# DeGroot Model



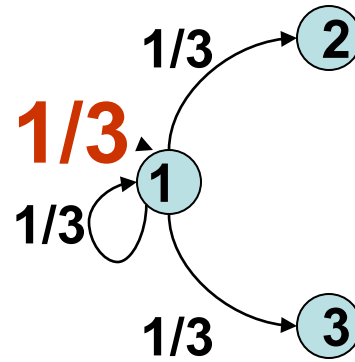
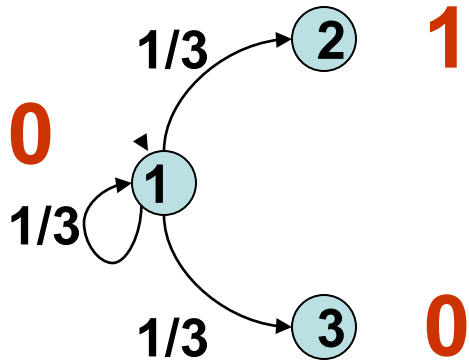
- Individuals  $\{1, \dots, n\}$  are in a network
- $T_{ij} = 1/d_i$  if  $i$  is linked to  $j$  and  $= 0$  otherwise
- Start with beliefs (behavior, etc.)  $b_i(0)$  in  $[0, 1]$
- Updating:  $b_i(t) = \sum_j T_{ij} b_j(t-1)$   
So:  $b(t) = \mathbf{T} b(t-1) = \mathbf{T}^t b(0)$

# Example

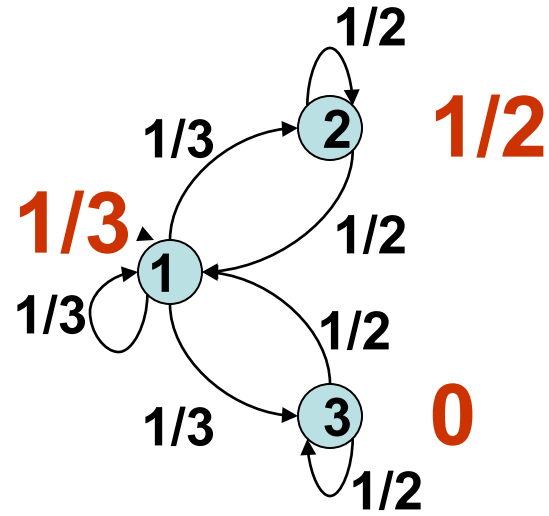
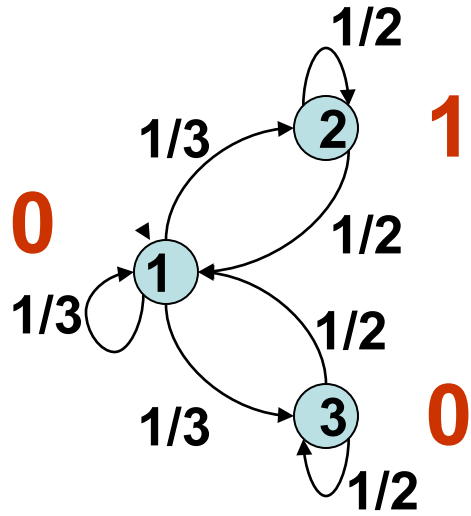


$$T = \begin{bmatrix} 1/3 & 1/3 & 1/3 \\ 1/2 & 1/2 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix}$$

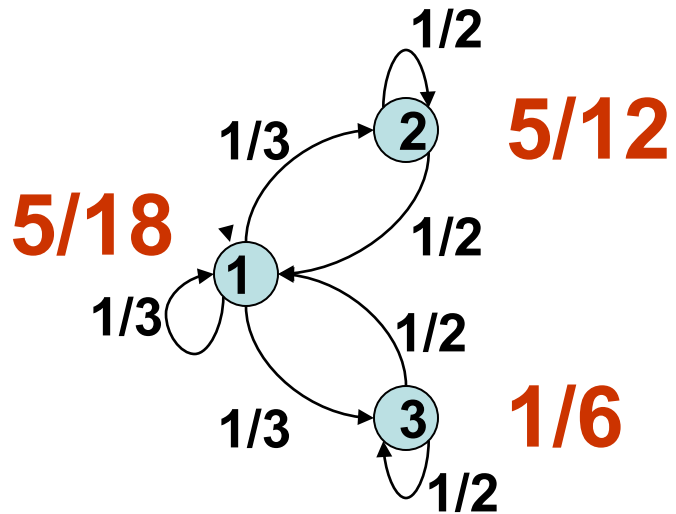
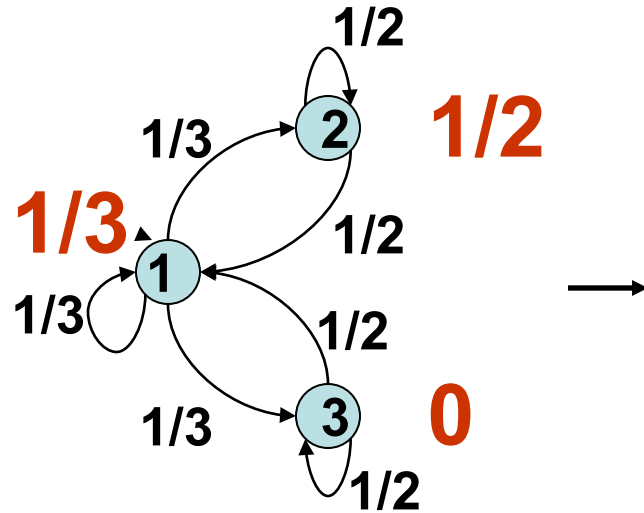
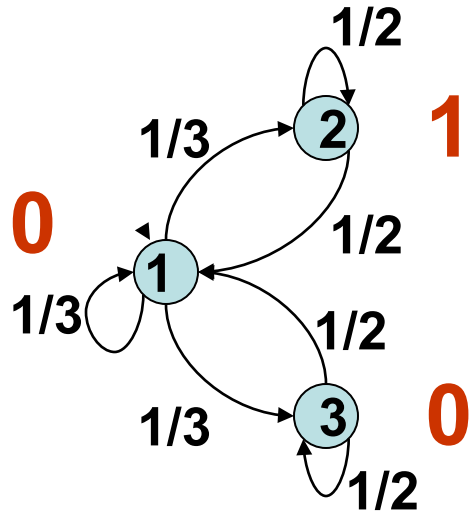
# Updating



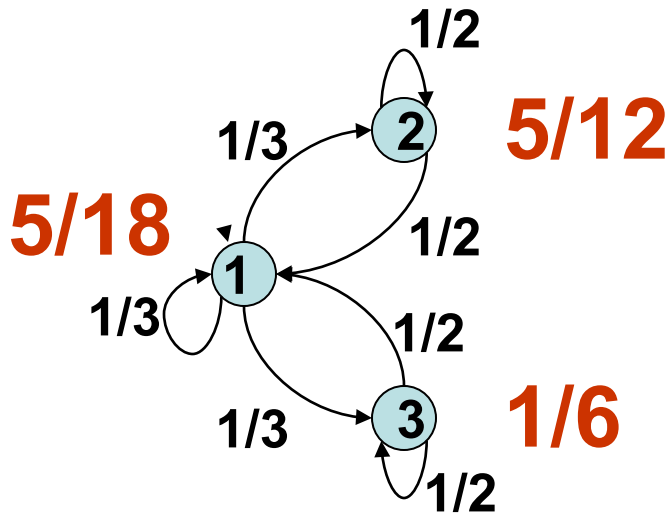
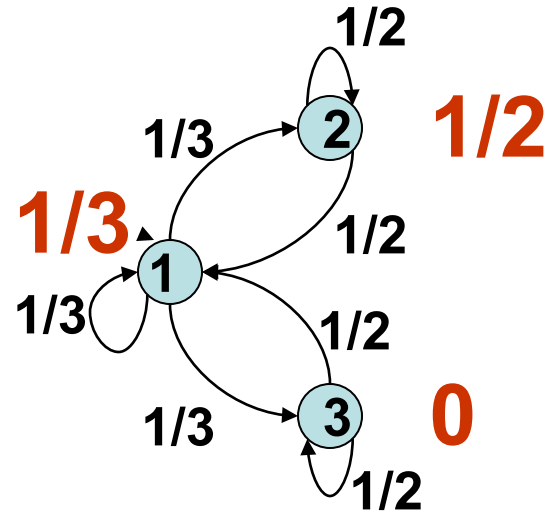
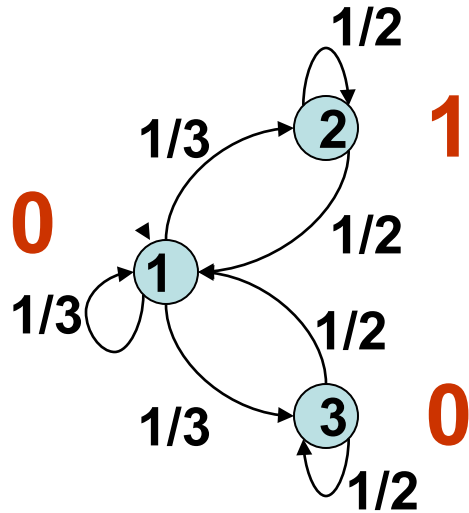
# Updating



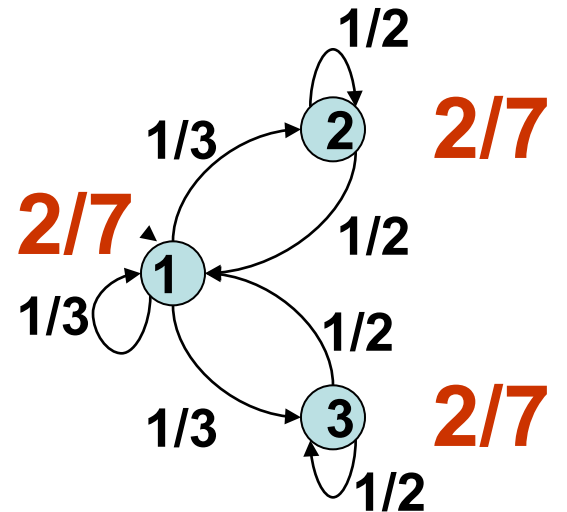
# Updating



# Updating

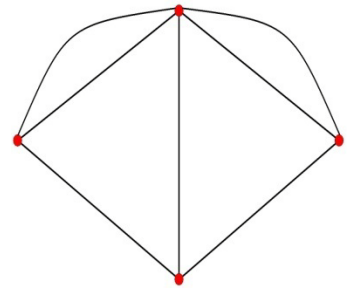


...





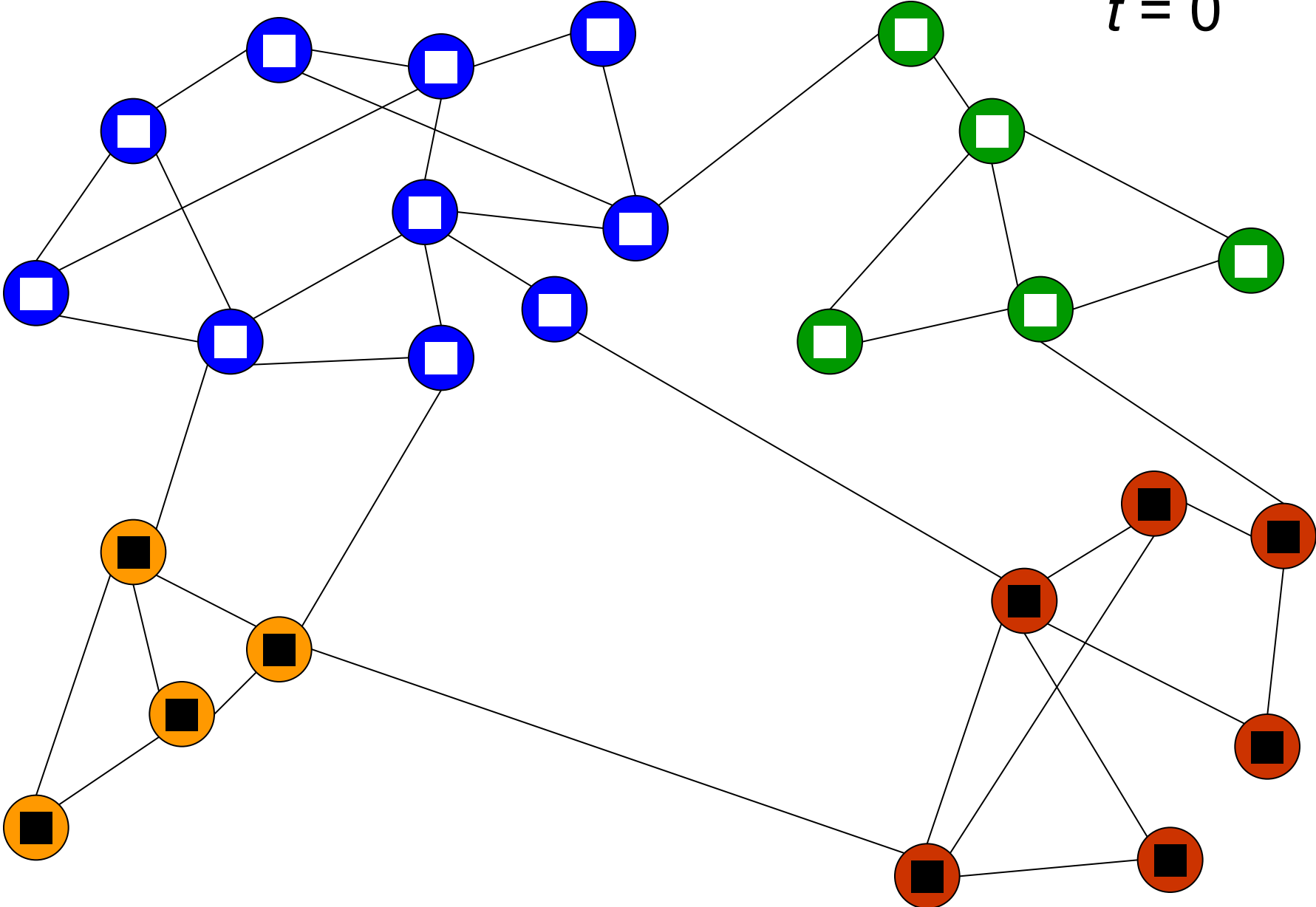
# Convergence



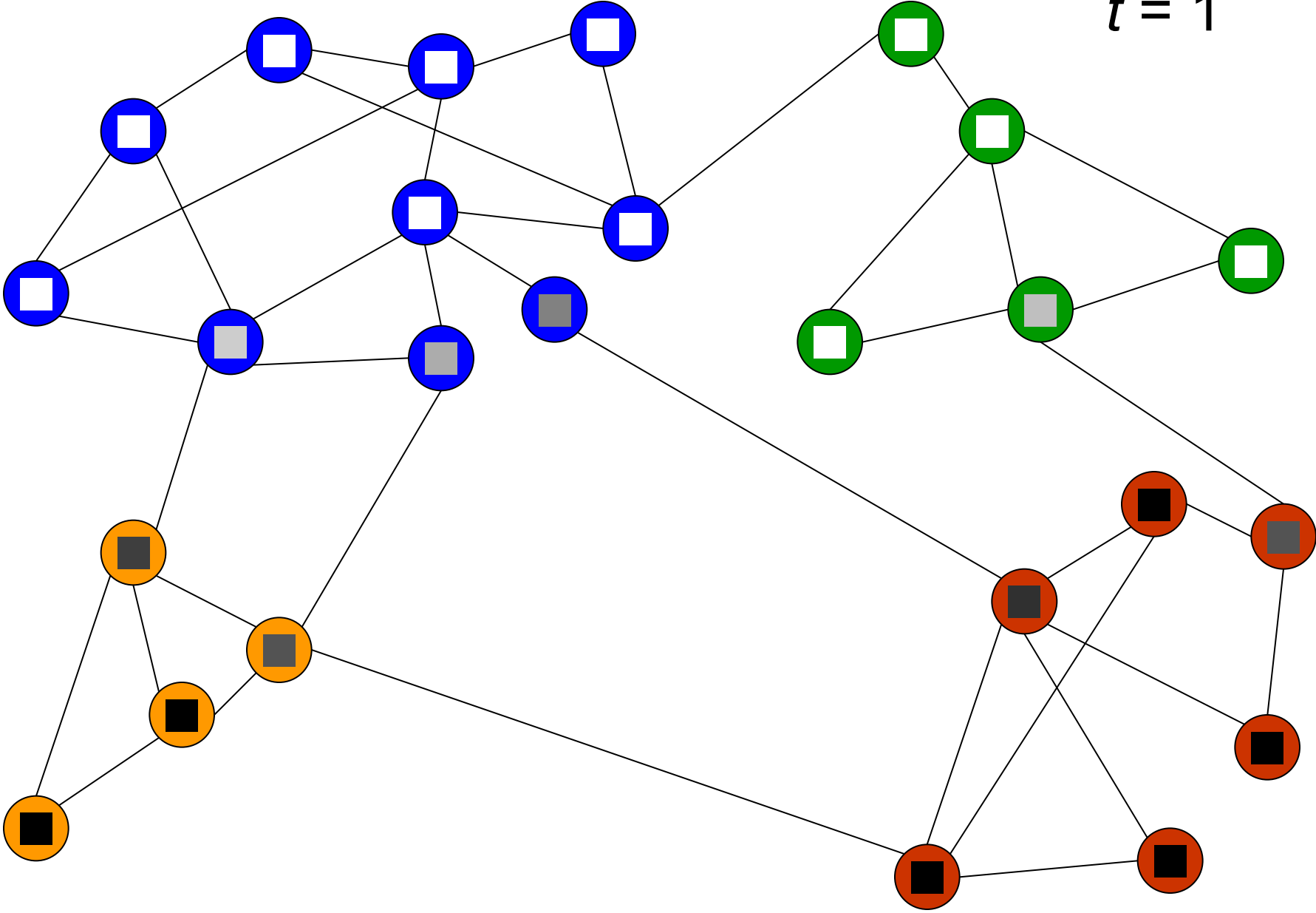
If the network is path-connected and at least one agent places some weight on own opinion, then the DeGroot process has a unique limit (a standard Markov result) and all agents converge to same belief

The Consensus is  $\sum_i b_i(0) d_i / \sum_j d_j$

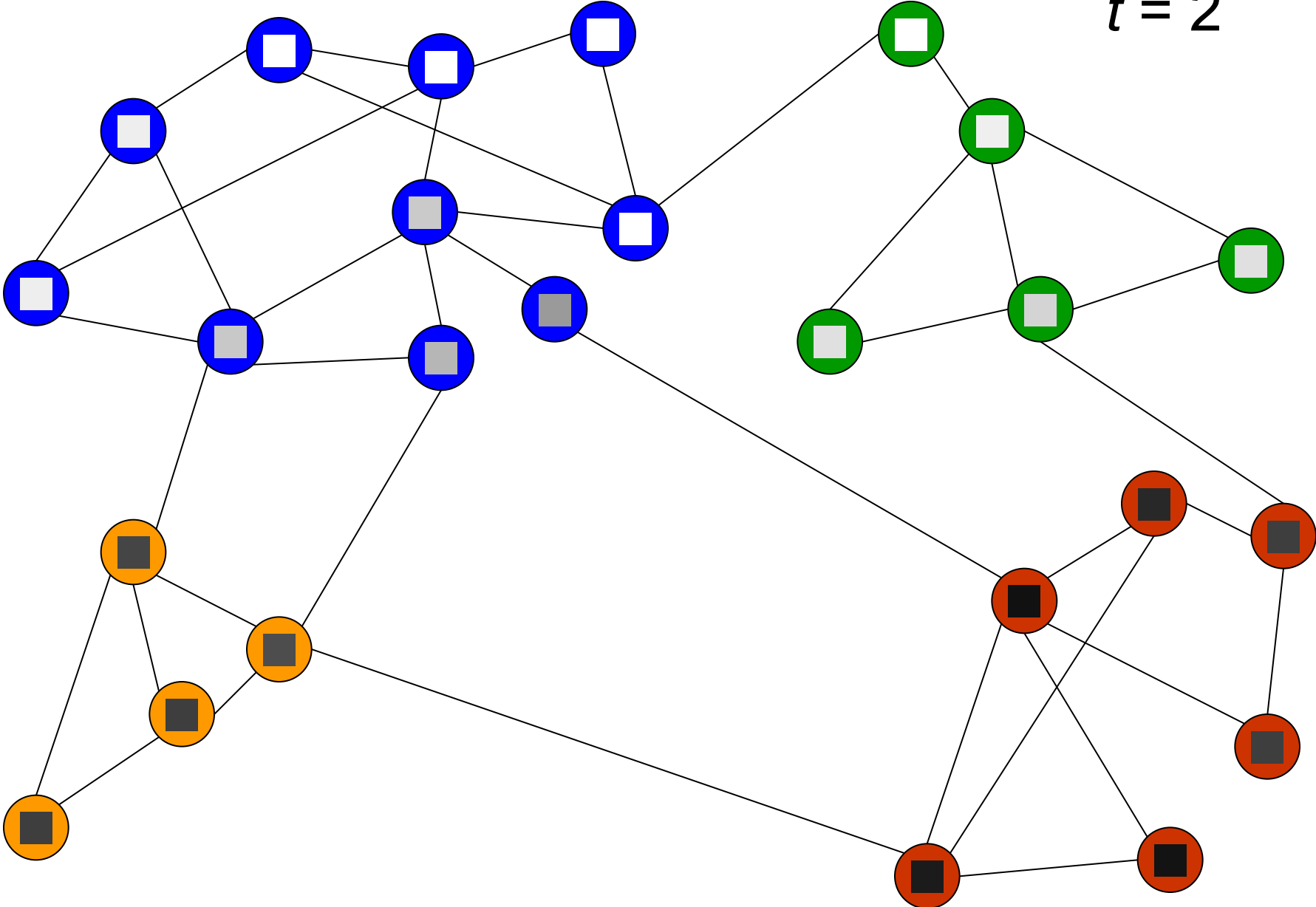
$t = 0$



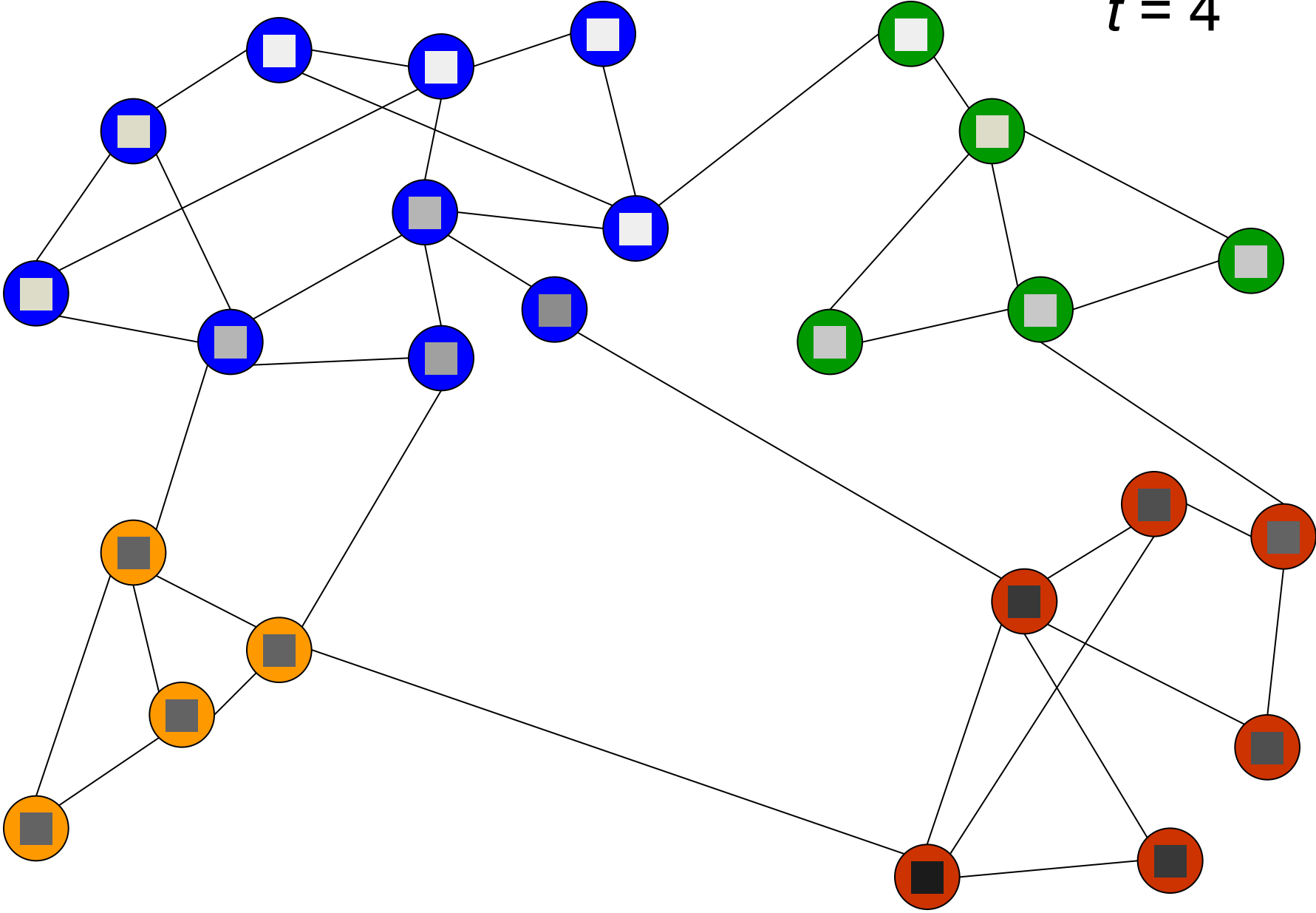
$t = 1$



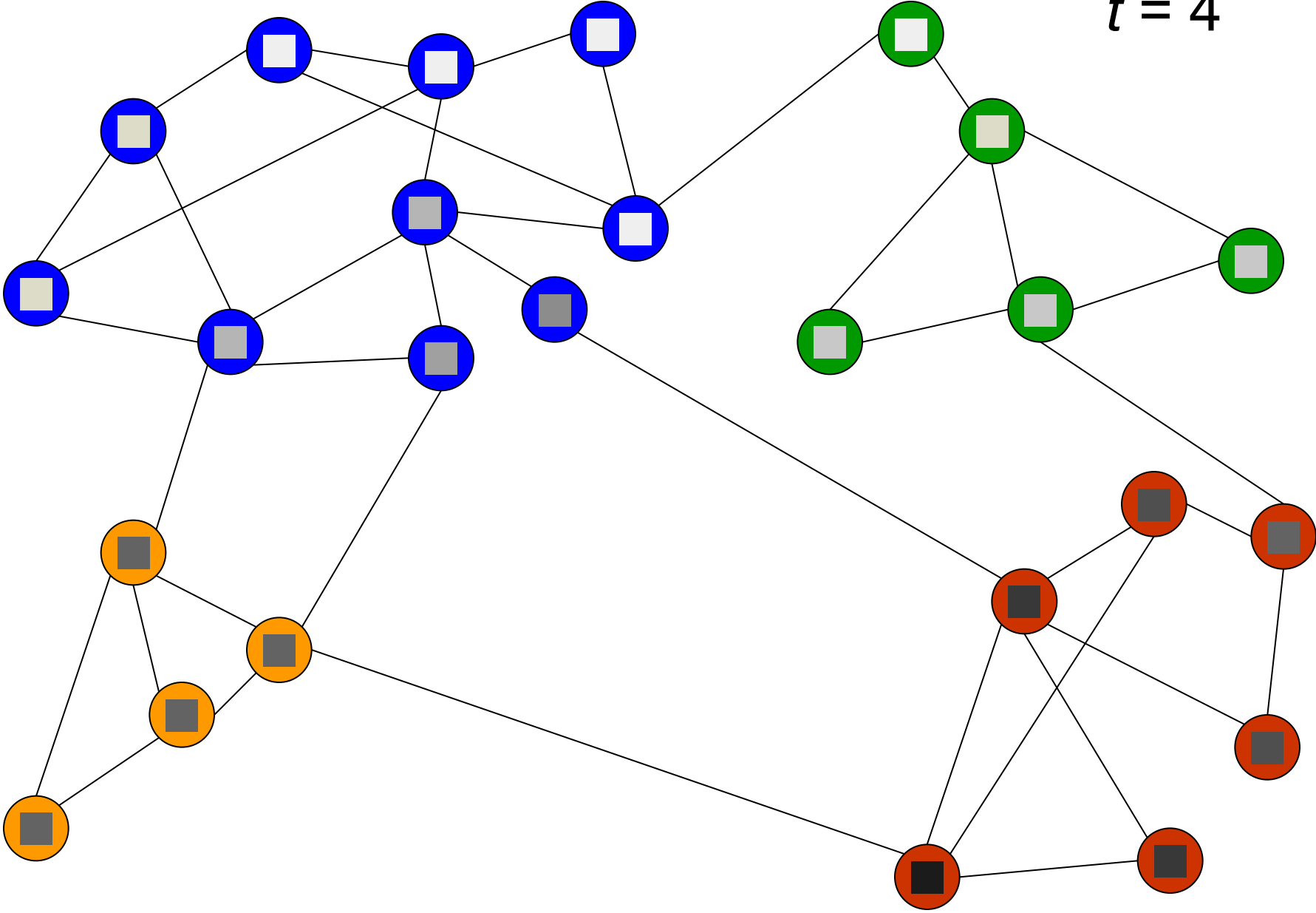
$t = 2$



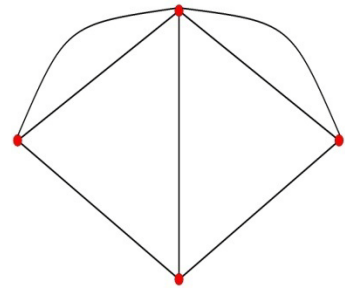
$t = 4$



$t = 4$

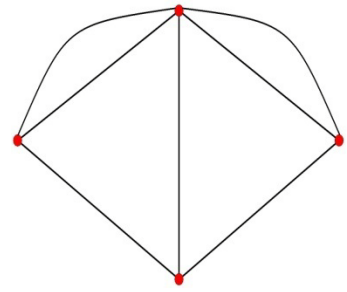


# Other Processes that are equivalent to DeGroot:



- **Myopic best responses:** Each agent wants to match the average behavior of his/her neighbors –
- **Random walk – Markov Chain:** Start at some node/state and randomly transition - how long until distribution of location looks like steady-state distribution?

# Consensus Time

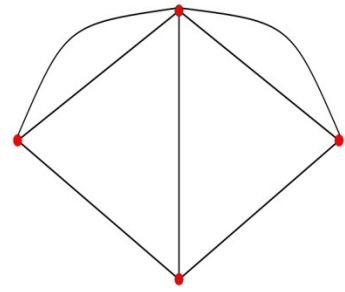


$$CT(T, \varepsilon) = \sup_b \min \{t: \|T^t b - T^\infty b\| < \varepsilon\}$$

How long until vector of beliefs is within  $\varepsilon$  of its limit? (worst case)

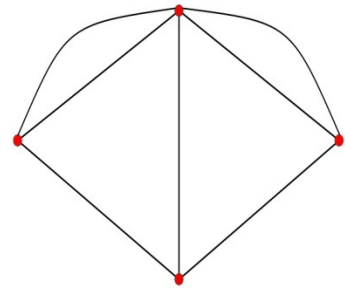


# Analysis



- Multi-Type Random Network is Drawn
- Diffusion: What is average path length?
- Learning/Random Walk: How fast does DeGroot process converge?

# Theorem on Network Structure (Jackson 08)

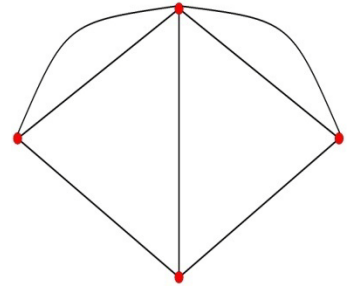


Large  $n$  results, let  $d = np$  (avg degree)

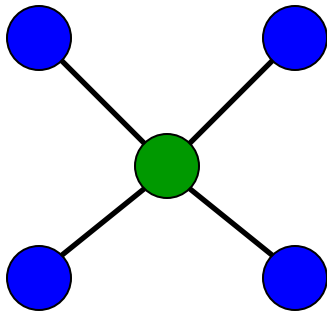
$$\frac{\text{AvgDist}(n)}{\log(n)/\log(d)} \rightarrow^P 1$$

link density matters but not homophily

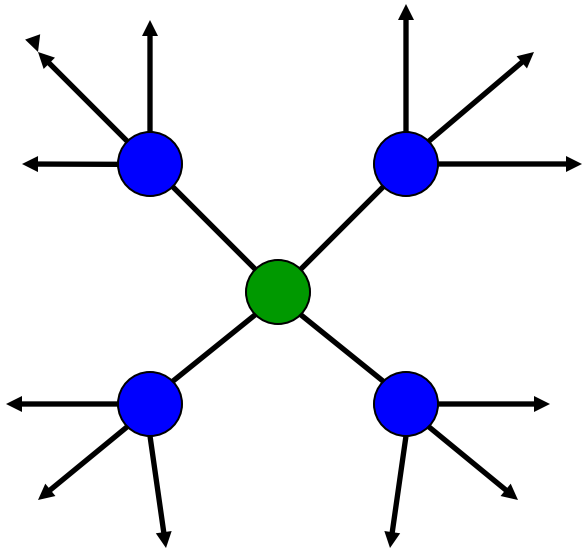
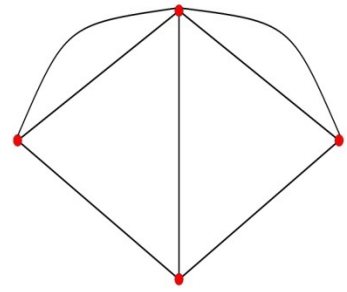
# Intuition:



1 step: Reach  $d$  nodes,

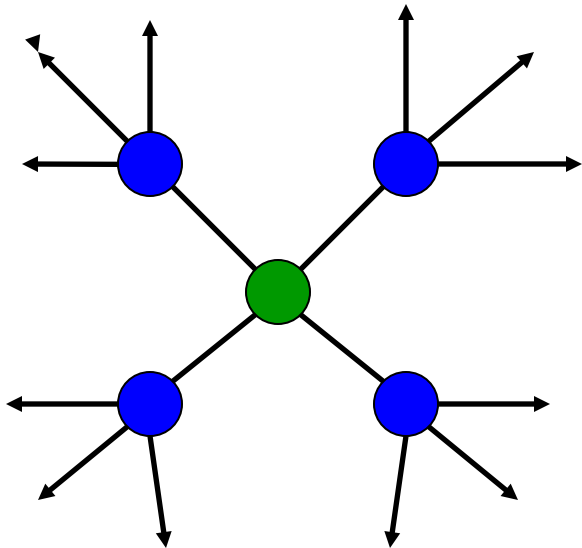
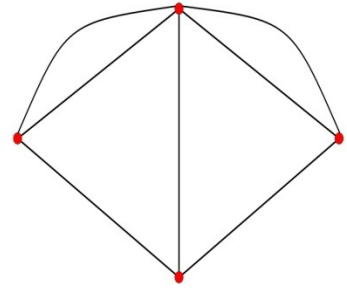


# Ideas:



1 step: Reach  $d$  nodes,  
then  $d(d-1)$ ,

# Ideas:

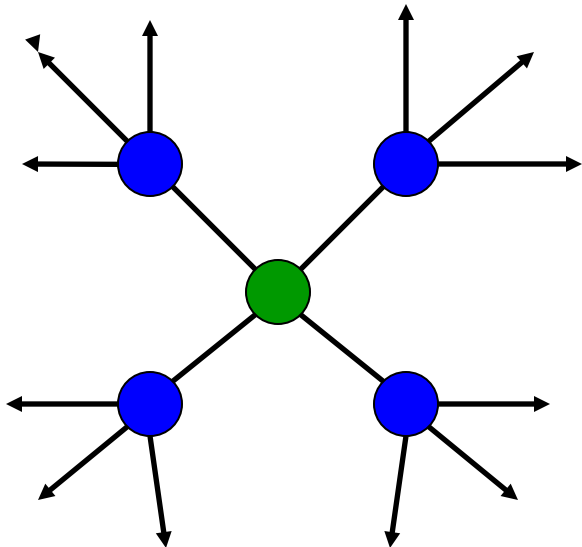
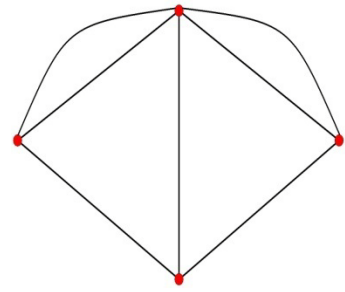


1 step: Reach  $d$  nodes,

then  $d(d-1)$ ,

then  $d(d-1)^2$ ,

# Ideas:



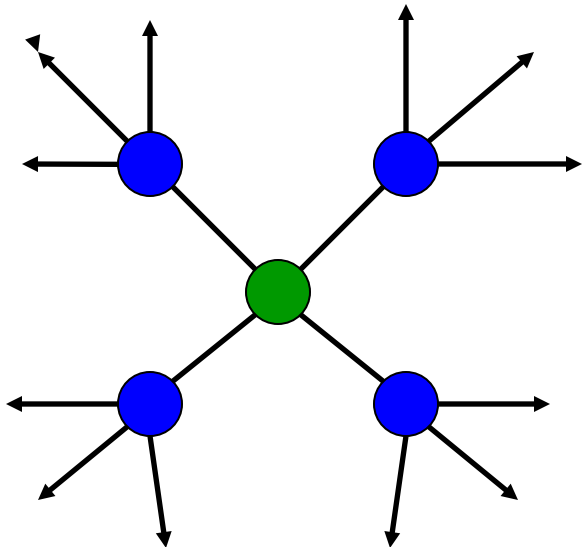
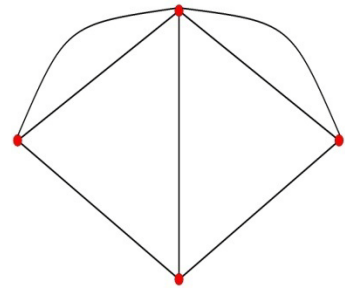
1 step: Reach  $d$  nodes,

then  $d(d-1)$ ,

then  $d(d-1)^2$ ,  $d(d-1)^3$ , ...

After  $k$  steps, totals roughly  $d^k$

# Ideas:

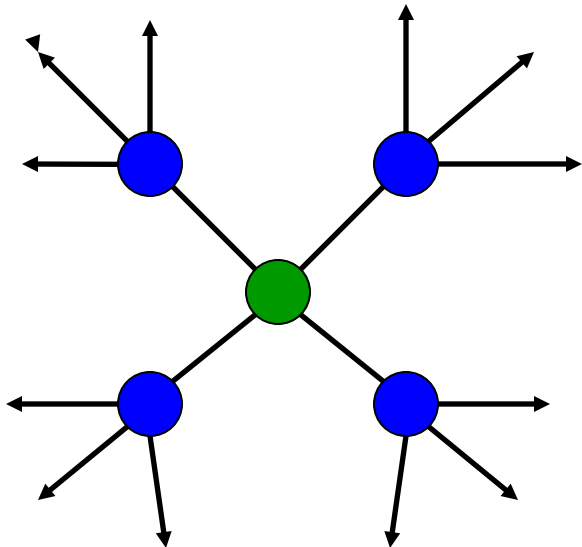
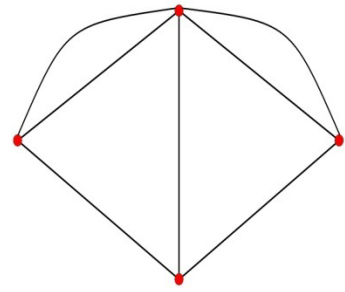


After  $k$  steps, reach  $d^k$

When do we reach all  $n$ ?

$$d^k = n \quad \text{or} \quad k = \log(n)/\log(d)$$

# Ideas:



After  $k$  steps, reach  $d^k$

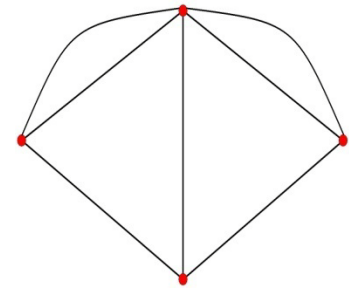
When do we reach all  $n$ ?

$$d^k = n \text{ or } k = \log(n)/\log(d)$$

***Most* at maximum distance  
(10, 100, 1000, 10000...)**

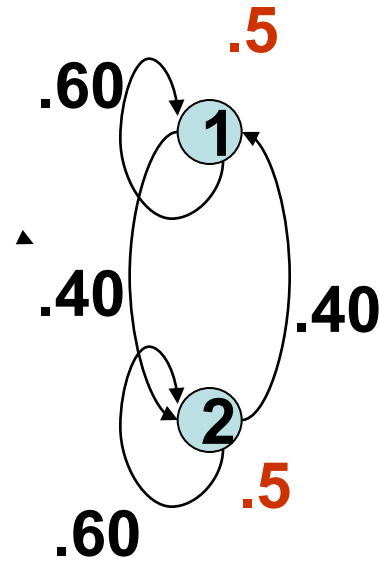
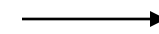
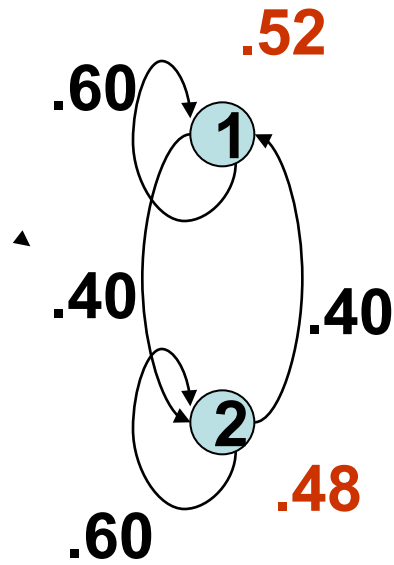
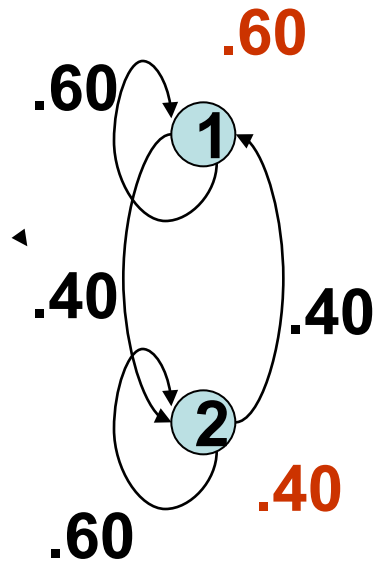
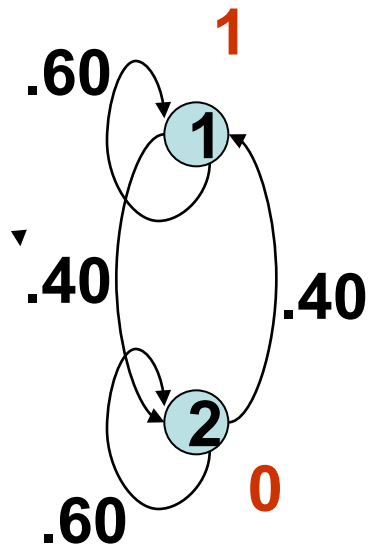


# Small Worlds/Six Degrees of Separation

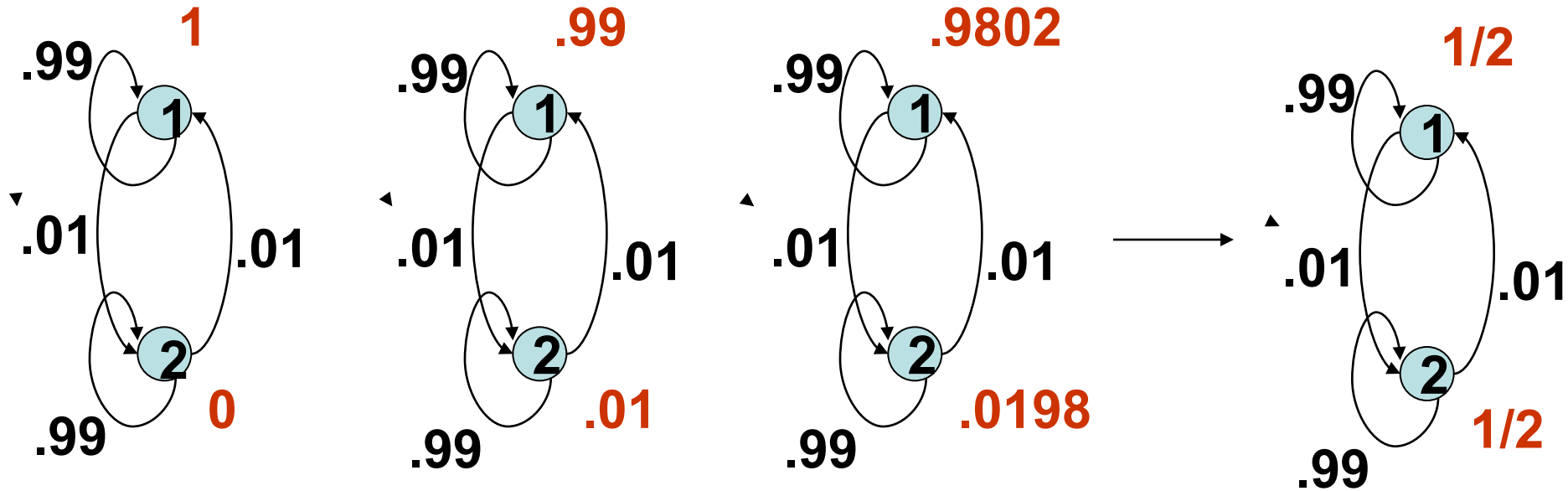


- $n = 6.7$  billion (world population)
- $d = 50$  (friends, relatives...)
- $\log(n)/\log(d)$  is about 6 !!

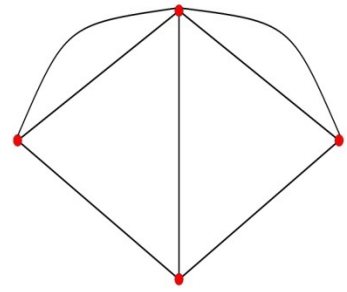
# Learning Speed?



# Learning Speed?



# Measuring Homophily

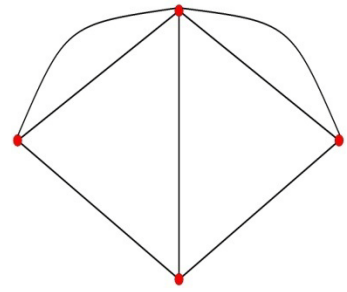


$$WH = (p_s - p_d) / (mp)$$

extra frequency of linking to own type  
relative to overall link frequency

[between -1 and 1]

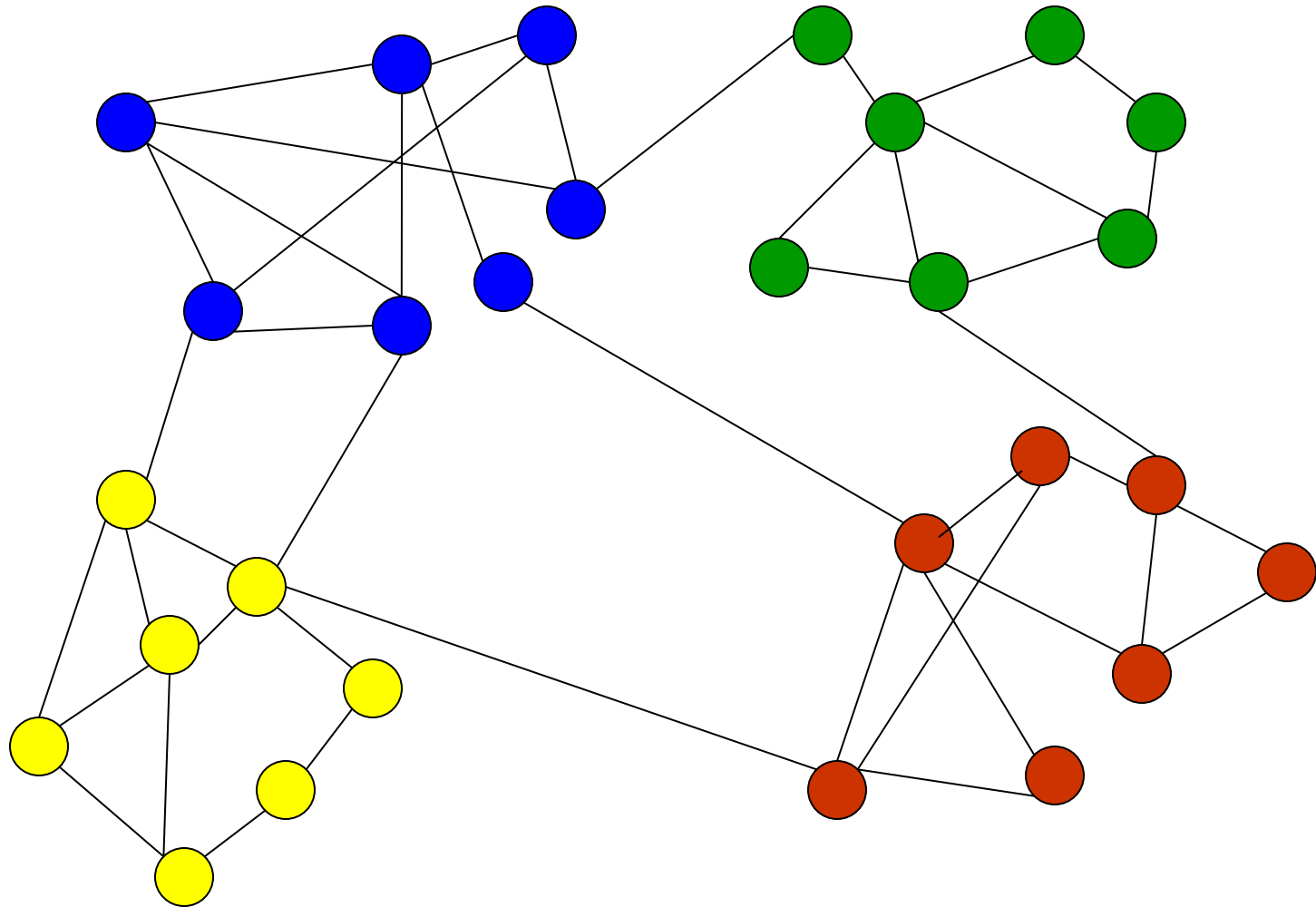
# Theorem (Golub and Jackson 08)



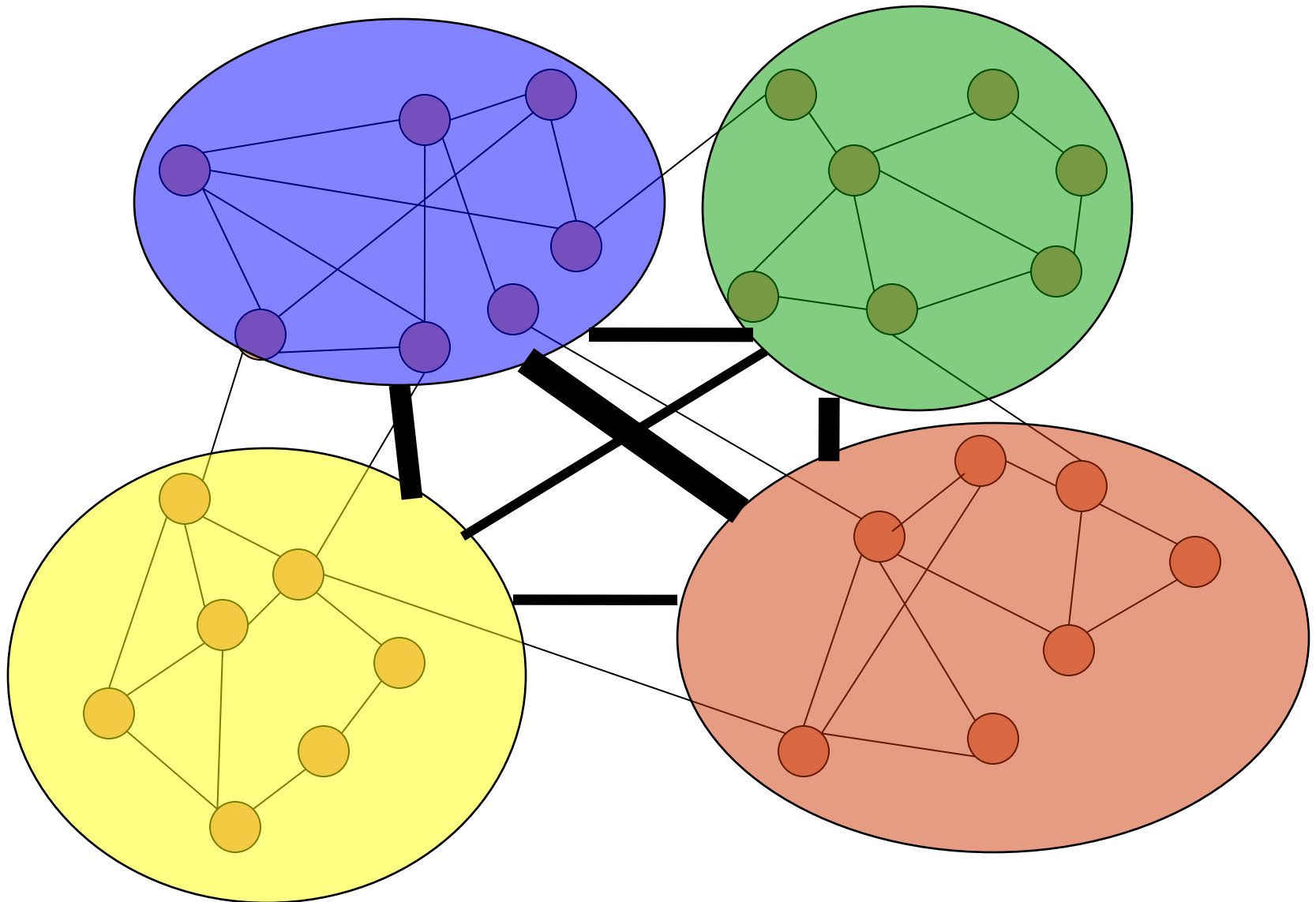
$$CT(T(n), 1/n) \approx \log(n) / \log(1/|WH|)$$

[  $\approx$  means Prob(within factor of 2)  $\rightarrow_n 1$  ]

# Representative Agents:

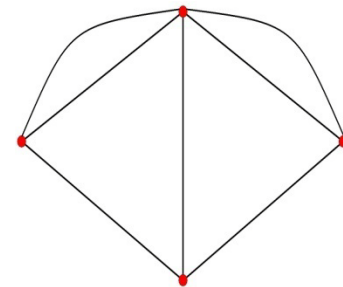


# Representative Agents:

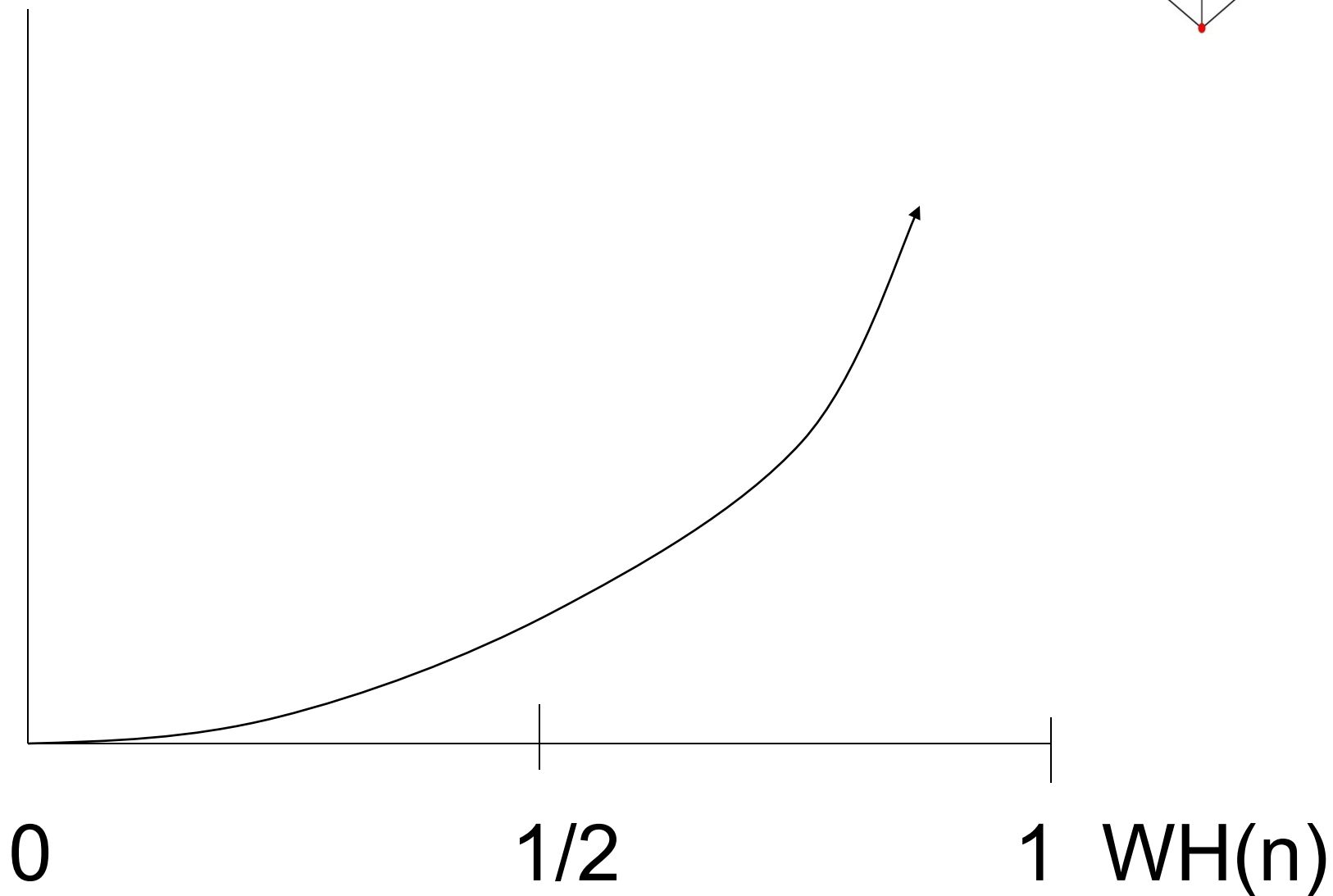


# Consensus Time

## Large n:

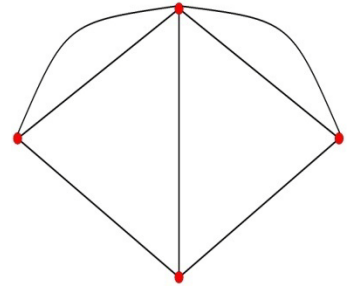


CT





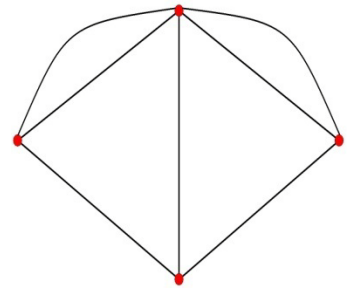
**So**



$$\text{AvgDist} \approx \log(n) / \log(d)$$

$$\text{CT} \approx \log(n) / \log(1/|WH|)$$

**Speed:**

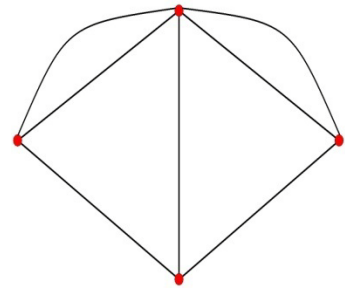


***Independent Variable***

***Process***

	Density	Homophily
Shortest Path	↑	0
Linear Updating	0	↓

# Summary



- Pure Diffusion/Distance/Diameter is unaffected by segregation/homophily but is decreased by density
  - If the process on one link is unaffected by neighboring links, then network density matters but not the pattern
- Random Walks/Weighted Averaging/Updating is slowed by segregation/homophily but unaffected by density
  - If the process on one link is relative to the number of neighboring links then network pattern matters but not density